



## **Art and Design**

### **Intent**

Our art and design curriculum will engage and inspire our children through moments of 'awe and wonder'. We will stimulate creativity and curiosity, through the exploration of inspirational artists. Learning will be carefully sequenced so that it is revisited and built upon from Reception to Year 6. Teaching focuses on knowledge, skills and techniques and provides opportunities to explore their developing artist skills and preferences. Our curriculum enables all children to express their thoughts and feelings through practical experiences in a variety of 2D and 3D media. Adaptations are made and children are supported to ensure art is inclusive and accessible for all.

Our Design and Technology scheme of work aims to inspire pupils to be innovative and creative thinkers who have an appreciation for the product design cycle through ideation, creation, and evaluation. We want pupils to develop the confidence to take risks, through drafting design concepts, modelling, and testing and to be reflective learners who evaluate their work and the work of others. Through our scheme of work, we aim to build an awareness of the impact of design and technology on our lives and encourage pupils to become resourceful, enterprising citizens who will have the skills to contribute to future design advancements.

### **Spiritual Development**

We will teach our children to appreciate and respond to a range of artists and their work within a variety of social, historical, and geographical backgrounds.

### **Implementation**

Each concept is revisited and built upon during a child's education from Reception to Year 6, with a carefully planned progression of knowledge and skills. We focus on key concepts of line, shade, form, texture, colour and pattern. Where possible, links are made to other curriculum areas which allows children to make meaningful connections, enabling them to remember more. In each art unit, we look at inspirational artists which gives the opportunity to explore a range of diverse local, national, and international artists. Children are supported to understand and appreciate art in a variety of forms, styles, cultures, periods and genres. Children are encouraged to critique the art of others as well as their own and supported to use key concepts and vocabulary.

The Design and technology national curriculum outlines three main stages of the design process: design, make and evaluate. Each stage of the design process is underpinned by technical knowledge which encompasses the contextual, historical, and technical understanding required for each strand. Cooking and



nutrition has a separate section, with a focus on specific principles, skills and techniques in food, including where food comes from, diet and seasonality.

### **Impact**

We use a range of assessment strategies to support children's progress and enable teachers to know where children's next steps in learning will be. Subject leaders monitor children's work and provides expertise for class teachers while talking to children about their learning. We will know that our children at are interested in art and able to discuss their ideas and thoughts. They will be able to evaluate both the work of others and their own, using key vocabulary. They will leave our federation with a strong foundation in the key concepts of art and design. They will leave our school having been introduced to a range of diverse, inspirational artists. They will be equipped with the knowledge, skills and vocabulary they need to build on in their future learning.