

The Saints Federation PE Skills Progression				
Curriculum	 Children at the expected level of development will: Negotiate space and obstacles safely, with consideration for themselves and others Demonstrate strength, balance and coordination when playing; Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. A Reception Sports Person can: 	 Pupils should be taught to: master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities participate in team games, developing simple tactics for attacking and defending perform dances, using simple movement patterns A Year 1 Sports Person can: 	 Pupils should be taught to: master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities participate in team games, developing simple tactics for attacking and defending perform dances, using simple movement patterns A Year 2 Sports Person can:	
Games	Control fundamental movement skills (stopping/starting on command, walking/running safely) Performa basic actions using changes of speed and direction	Know that being active is good for them Be confident in spaces used to play games Watch, copy and describe what others are doing Move with control. Hit a ball with a bat Throw in different ways Use hitting, kicking and/or rolling in a game Follow rules	Describe how their body is feeling after different activities Improve the way they coordinate and control their bodies and the range of equipment used Start to play team games Start improving accuracy of throwing and catching Use a range of skills to throw, strike and stop with control and accuracy Follow rules	
Dance	Move creatively using the whole body (dancing, posing, balancing) Copy and perform basic movements	Copy dance moves Make up a short dance using simple movements Change rhythm, speed, level and direction	Change rhythm, speed, level and direction Dance with control and co-ordination Make a sequence by linking movements together Link some movement to show mood or feeling To be able to watch peers performances	
Gymnastics	Develop basic strength and flexibility Copy and perform basic movements	Explore shape, space and agility in different gymnastic actions Watch, copy and describe what they and others have done	Remember, repeat and link combinations of gymnastic actions, shape and balances with control and precision To be able to watch peers performances	





		Perform movement 'sentences' using a range of	Choose, use and vary simple ideas in the
		body actions e.g. turns, jumps, balance and levels	movement 'sentence' that they have created
		Copy or create and link simple movement	and perform to an audience. Improve their work
		together forming a beginning, middle and end	using information they have gained by watching
			and listening
Athletics	Develop fundamental movement skills (running,	Use their bodies and a variety of equipment with	Start to explore techniques for improving control
	jumping, throwing)	greater control and coordination	and speed/distance of running and jumping
		Begin to control running and jumping	
Outdoor and	Develop confidence and resilience	Follow simple routes and trails with support,	Follow simple routes and trails more
Adventurous	Work with others	orientating themselves successfully	independently, orientating themselves
Activities		Solve simple challenges and problems	successfully
		successfully	Solve more complex challenges and problems
			successfully
Health skills	Describe the difference in how their body feels	Recognise the heart as a muscle that gets	Recognise the 'good health balance' of nutrition
	when playing different games	stronger through physical activity	and physical activity
		Know the importance of the warm up/cool down	Begin to know the names of some other muscles



The Saints Federation					
	KS2	PE Skills Progress	sion		
Curriculum	Pupils should be taught to:				
	Use running, jumping, throwing and catching in isolation and in combination				
	 play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, ro 				
	tennis], and apply basic principles suitable for attacking and defending				
	 develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics] 				
perform dances using a range of movement patterns					
	take part in outdoor and adventurous activity challenges both individually and within a team				
 compare their performance with previous ones and demonstrate improvement to achieve their personal best Swim competently, confidently and proficiently over a distance of at least 25 metres. 				251	
	 Use a range of stroke effectively (for example front crawl, backstroke and breaststroke) Perform safe self-rescue in different water-based situations. 				
	Perform safe sen-rescue in uniferent water-pased situations.				
Coverage	A Year 3 Sports Person can:	A Year 4 Sports Person can:	A Year 5 Sports Person can:	A Year 6 Sports Person can:	
Games	Throw and catch with control	An awareness of space and is able to	Can travel with a ball showing changes	Explain complicated rules and	
	when under limited pressure.	use it to support teammates and	of speed and direction using either	play games showing tactical	
	Travel whilst bouncing a ball	cause problems for the opposition.	hand or foot.	awareness.	
	showing control.	Is able to move to find a space when	Can use a range of techniques when	Make a team plan and	
	Can use a range of skills to help	they are not in possession during a	passing e.g. high, low, bounced, fast	communicate it to others.	
	keep possession and control of the ball.	game. Is able to catch a ball with one hand.	and slow.	I can lead others in a game situation.	
	Can perform basic skills needed	Strike a ball with intent and throw it	Use a number of techniques to pass, dribble and shoot.	Can dribble effectively around	
	for games with control and	more accurately when bowling	Gain possession by working as a team.	obstacles.	
	consistency.	and/or fielding.	Can hit the ball from both sides of the	Choose when to pass or dribble,	
	Can choose and use batting or	Can use a range of skills with	body e.g. forehand and backhand.	so that they keep possession and	
	throwing skills to make the	increasing control.	Can hit the ball with purpose, varying	make	
	game harder for their	Can keep and use rules they are	height, speed and direction.	progress towards the goal.	
	opponents.	given.			





	Can identify that exercise is	Can effectively play a competitive		Play shots on both sides of the
	good for our bodies	net/wall game.		body and above their heads in
				practices and when the
	Can choose good places to			opportunity arises in a game,
	stand when receiving, and give			Use different ways of bowling.
	reasons for their choices.			
Dance	Improvise freely, translating	Use dance to communicate an idea.	Perform to an accompaniment,	Develop imaginative dances in a
	ideas from a stimulus into	Take the lead when working with a	expressively and sensitively.	specific style.
	movement.	partner or group.	Control their movements	Choose own music, style and
	Share and create phrases with a	Make sure dance moves are clear and	Dance shows clarity, fluency,	dance.
	partner and in small groups.	fluent.	accuracy and consistency.	Can evaluate their own dance and
	Repeat, remember and perform	Work on movements and refine		adapt it to make it better, and
	these phrases in a dance.	them.		those of others.
	Can identify that exercise is	Compose own dances in a creative		Create a structure to their dance.
	good for our bodies and why we	and imaginative way.		
	warm up	Control their movements		
	Can evaluate their own work			
	and quality of performance			
Gymnastics	Can improve the quality of their	Can develop a range of actions, body	Can perform actions in a fluent and	Can combine own work with that
	actions, body shapes and	shapes and include in a performance.	consistent performance.	of others.
	balances.	Can create gymnastic sequences that	Can create sequences and adapt.	Can link sequences to specific
	Can select appropriate actions	meet a theme or set of objectives.	Can know and understand the basic	timings.
	and consolidate simple ideas.	Can describe how their body reacts to	the principles of warming up and why	Can evaluate their own work and
	Can know the importance of	different situations.	it is important	the work of others.
	strength.	Can make simple judgments on their	Can include change of speed.	Can suggest ways of
	Can evaluate their work and	own and others work.	Can include change of direction.	improvements.
	quality of their performance.	Can suggest ways performances can	Can include a range of shapes.	
	Can recognise how their work	be improved.		
	can be improved			
	Can identify that exercise is			
	good for our bodies why we			
	warm up			
Athletics	Can run at different speeds,	Can sprint over a short distance.	Use running, jumping, throwing and	Develop technical understanding
	changing speed and direction.	Can throw in different ways.	catching in isolation and in	of athletic activity.
	Can make up and repeat a short	Can hit a target.	combination.	Develop control for throwing,
	sequence of linked jumps.	Can jump in different ways.	Show developing control for throwing,	running, jumping, and balance.





	Can take part in a relay activity,	Can combine running and jumping.	running, jumping and balance	
	remembering when to run and	recognise when their heart rate,		
	what to do	temperature and breathing rate have		
	Can identify the signs of our	changed		
	bodies changing to exercise			
Outdoor and	Develop confidence in	Follow a map in a more demanding	Develop and refine orienteering and	Develop confidence in attempting
Adventurous	performing in different places	familiar context.	problem-solving skills when working in	activities in familiar and
Activities	and spaces.	Can move from one location to	groups and on their own.	unfamiliar environments.
	Can follow a map in a familiar	another following a map.	Decide what approach to use to meet	Take part in outdoor and
	context.	Can use clues to follow a route.	challenges set.	adventurous activity challenges
	Move from one location to	Can follow a route accurately, safely		both individually and
	another following a map.	and within a time limit.		within a team
	Use clues to follow a route.			
	Follow a route safely.			
Swimming	Swims competently, confidently	Swims competently, confidently and	Swims competently, confidently and	Swims competently, confidently
	and proficiently over a distance	proficiently over a distance of at least	proficiently over a distance of at least	and proficiently over a distance of
	of at least 25 metres	25 metres	25 metres	at least 25 metres
	Uses a range of strokes	Uses a range of strokes effectively	Uses a range of strokes effectively e.g.	Uses a range of strokes effectively
	effectively e.g. front crawl,	e.g. front crawl, backstroke and	front crawl, backstroke and	e.g. front crawl, backstroke and
	backstroke and breaststroke.	breaststroke.	breaststroke.	breaststroke.
	Performs safe self-rescue in	Performs safe self-rescue in different	Performs safe self-rescue in different	Performs safe self-rescue in
	different water-based situations	water-based situations	water-based situations	different water-based situations
Health skills	Can describe the effect exercise	Can describe the effect exercise has	Can describe the effect exercise has on	Can describe the effect exercise
	has on the body	on the body	the body	has on the body
	Can explain the importance of	Can explain the importance of	Can explain the importance of exercise	Can explain the importance of
	exercise and a healthy lifestyle.	exercise and a healthy lifestyle.	and a healthy lifestyle. Understands	exercise and a healthy lifestyle.
	Understands the need to warm	Understands the need to warm up	the need to warm up and cool down	Understands the need to warm
	up and cool down	and cool down		up and cool down